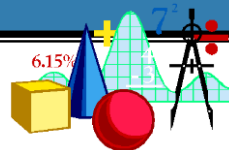


Mathematics, Grade 7

Unit II: Lesson 4

Game: Math Trivial Pursuit



Become familiar with the Trivial Pursuit game card format.

Look through a variety of sources, such as books of science, history, mathematics, dictionaries, almanacs, and the Internet for questions involving mathematics. In addition, create questions that have mathematical answers. Be able to document your answers or experiment to find the answers.

Examples:

- How much water does an average person drink at a fountain?
- How many showers can you get from an average bar of soap?
- Whose picture is on a \$500 bill? How many days will the average person live?
- If the earth were a pumpkin, how big would the seeds be?

Think up several categories under which your questions would fall. Put the questions on cards like the real game.

Play the game with your classmates and teacher.