Mathematics, Grade 7

Game: Olympic Simulation



The Olympic Games have strict scoring rules and procedures. These were developed over many years of competition. The events are all measured using the metric system of measurement.

You are to create an Olympic Games simulation for your classmates to participate in. Create events or alter regular sports events into novel events, such as the javelin throw becoming a straw throw. The shot put becomes a paper wad throw, etc.

All events must involve metrics and be able to be done in the classroom or on the playground. Develop a system of registration, judging and scoring. Plan everything about the games from promotion to awards. Check with your teacher as to when you can hold your games. Advertise the games and announce them.

Let the games begin.

FORTE: Mathematics, Grade 7 - Unit V: Lesson 1