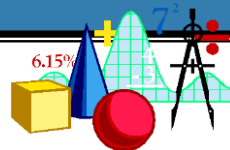


Mathematics, Algebra I

Unit I: Lesson A2 Computer Game: **Teaching Operations of Signed Numbers**



Design a game to teach the use of the four operators, $+$, $-$, \times , \div , using positive and negative integers.

Write a computer program of the game including drill and score keeping.

Have at least two students and/or the teacher or principal try the program and record their scores. Make a printout of the program and a copy of the program available for the use of your classmates and your teacher.