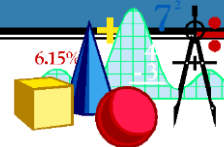


Mathematics, Grade 8

Unit X: Lesson 1

Game: **Invent a Game**



Utilizing textbooks of various grade levels, survey a collection of probability games or puzzles.

Create a game that combines problem solving, memory and chance. Develop a set of rules and procedures. Make or collect the materials necessary to play the game. Consider using odd things like seven sided dice or unusual objects.

Play the game with classmates.